

Technologies, Learning and Support



- Experiences of developing e-learning resources
- Two examples ...
- Issues for managing future projects
- How to meet the challenges and opportunities

Past experience with e-learning



- The University of Bath Library has developed a variety of e-learning resources, including:
 - Instructional videos
 - Materials for use within our learning management system (MOODLE)
 - Interactive learning courses
- Stand alone, classroom, blended learning and MOOCS

Evaluating

Scientific

Research

Literature

CREDITS HOW TO USE (STUDENTS) HOW TO USE (STAFF) HELP GLOSSARY EXIT



Search

- 1. Home
- 2. Who is the resource for?
- 3. Why use this resource?
- 4. How to use the resource
- 5. Introductory Module
- 6. Why read scientific literature?
- 7. Why students read scientific research literature
- 8. Why undergraduates read scientific
- 9. Why researchers publish in the scientific
- 10. When researchers read scientific literature
- 11 Kinds of scientific literature 12. Introductory module quiz 1
- → 13. Primary and secondary literature 14. Introductory module quiz 2
- ▶ 15. Scientific research papers: variations on
- 17. The parts of a research paper
- 18. Title
- 19. Authors
- ▶ 20. Abstract
- 22. Keywords

Why read scientific literature?

Next Section





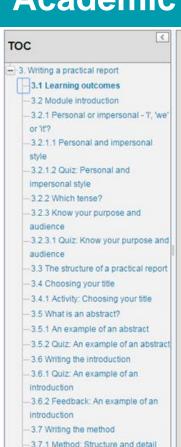
Why you read scientific literature depends on who you are and your purpose.

U derstanding the the conventions by which they are written, is tur damental to your or er vi air vour discipline.

1)

Academic Writing Skills





-3.7.2 Method: Example

This module takes 80-90 minutes to complete. It can be completed in stages so that you do not have to finish it in one go. When you've worked through the module you should be better able to: 1. Match your writing to an assignment's context. 5. Craft a 2. Describe the practical structure of report's discussion a practical and report. conclusion. Writing a practical report

3. Compose

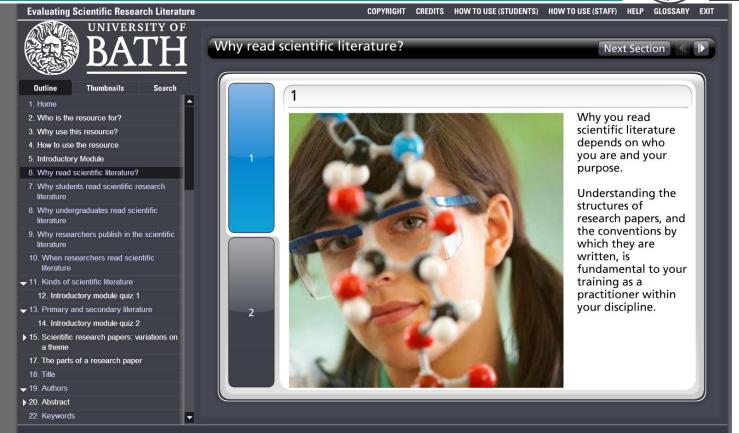
practical

Write abstracts.

introductions

Practical implications for development





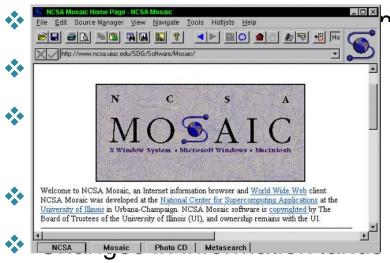
Issues for managing future projects



- Design models and methods ... set scales and agree sign off methods
- Agree terms upfront ... e.g. copyright, creative commons, internal or Open Educational Resources (OER) use?
- Benchmark, hours, costs, milestones
- Think lifecycles, support and aftercare
- Manage software licences
- Manage assets and keep records
- Keeping up with technologies
- Keeping up to date in every way!

Future challenges and opportunities





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Changes in the way that we sinformation skills





Future challenges and opportunities



- Avoid big commitments to complex integrated learning resources
- Emphasis upon usability, perceived value and educational benefits
- Next 10 to 20 years will see very significant changes in use and interaction with tools and technologies
- Changes in HE
- Changes in information landscape
- Changes in the way that we support and enable learning of library and information skills
- Implications for libraries and librarians?